

# Minimum Entry Criteria

Sept 2021 Entry



Level 3 Vocational Subjects (A Level equivalents)	Specific Criteria
Applied Science	4 in Maths and 44 in Combined Science
Business	4 in English and Maths
Criminology Health & Social Care	4 in English
Engineering Tech Award L3 (AQA)	5 in Maths and a 4 in English
Financial Studies	4 in Maths
Digital Media Food and Nutrition IT Music Performance Music Technology Sport	4 or Pass in a relevant subject

A Level Subjects	Specific Criteria
Art	5 in GCSE Art or related discipline if taken
Biology	6 in Maths; plus 6 in Biology or 66 in Combined Science
Business Studies	5 in English and Maths; plus 5 or Merit in Business if taken
Chemistry	6 in Maths; plus 6 in Chemistry or 66 in Combined Science
Classical Civilisation	5 in English; plus a 5 in History if taken or in a humanities subject
Computer Science	6 in Maths and Computer Science if taken
Drama	5 in English Literature and Drama if taken
Economics	5 in English and Maths
English Language	5 in English Language
English Literature	5 in English Language and Literature
Film Studies	5 in English
French	6 in French
Geography	5 in Maths and English; plus a 5 in Geography if taken or in a humanities subject
German	6 in German
History	5 in English; plus a 5 in History if taken or in a humanities subject
Languages: French, German and Spanish	6 in chosen language
Law	5 in English Language and Literature
Maths (Core)	5 in Maths
Maths	7 in Maths or 6 in Maths plus an entrance test
Maths (Further)	7 in Maths
Philosophy & Ethics	5 in English; plus a 5 in Religious Education / CRS
Photography	5 in GCSE Art or related discipline if taken
Physics	6 in Maths; plus 6 in Physics or 66 Combined Science
Product Design: Resistant Materials	5 in a relevant Design Technology GCSE and a 5 in Maths
Psychology	5 in Maths and English; plus 55 Combined Science or 5 in Biology
Spanish	6 in SPanish
Sociology	5 in English; plus 5 in Sociology if taken or a humanities subject
Textiles	5 in a relevant Design Technology GCSE or Art or related discipline